User Experience Path Storyboard

* Login
  + Profile
    - Pokedex
      * User can input and list their own Pokémon
      * Visitors can see user’s Pokémon
    - Teams
      * User can input and list up to 3 Battle Teams
      * Visitors can see user’s Battle Teams
    - Trades
      * User can input and list their Pokémon available for trades
      * User can create their Pokémon Wishlist
      * Visitors can see user’s available Pokémon and Pokémon Wishlist
      * Visitors can send user trade requests
    - Settings
      * User must input a display name, trainer code, gender, and team
      * User may choose to input up to 3 Pokémon and up to 5 badges
      * User may change any of these inputs
  + Raid Map
    - Create Raid Room by clicking on map
      * Point clicked will set location
      * User must input Raid difficulty and countdown timer
      * User may input Raid Pokémon and set private Room
    - Join Raid Room
      * User may enter Raid Room number to join an existing Raid Room
    - Users can see and join a list of public Raid Rooms
    - Raid Room
      * User can add additional raids to Raid Train by clicking on map
      * User can see Raid Room number, Raid Train map, countdown timer to next raid, list of raids in Raid Train, other users in Raid Room, and raid chat
      * Users can post to raid chat
      * Raid Room admins can send notifications to all users in Raid Room